

*Spring*

**2020**

*Catalogue*

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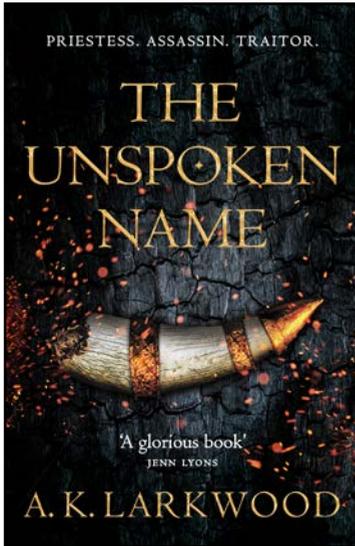
**TOR**



# The Unspoken Name



A. K. Larkwood



*The Unspoken Name* is an extraordinary epic fantasy. When a priestess is rescued from a death cult by a sorcerer, she becomes his personal assassin. But would you do anything for the person who saved your life?

## Does she owe her life to those planning her death?

Csorwe was raised by a death cult steeped in old magic. And on her fourteenth birthday, she'll be sacrificed to their god. But even as she waits for the end, she's offered a chance to escape her fate. A sorcerer wants her as his assistant, his sword-hand and his assassin. As this involves her not dying that day, she accepts.

Csorwe spends years living on a knife-edge, helping her master hunt an artifact which could change many worlds. Then comes the day she'd been dreading. They encounter Csorwe's old cult – seeking the same artifact – and Csorwe is forced to reckon with her past. She also meets Shuthmili, the war-mage who'll change her future. And she makes a decision that will pit them both against a powerful enemy. To survive his wrath, they'll need to flee, claim the artifact and stop the death cult. As they plunge from one danger to the next, the hunt is on . . .

***The Unspoken Name* by A. K. Larkwood is the incredible first book in The Unspoken Name duology.**

'An astounding debut, written with skill and stunning assurance . . . From its flawless first page to its bittersweet last, *The Unspoken Name* is unlike anything I've read before' **Nicholas Eames**

'What a glorious book! Richly detailed, enthralling, and extraordinary, with brilliant nods to such luminaries as Ursula K. Le Guin and Diana Wynne Jones . . . Fabulous, in every meaning of the word' **Jenn Lyons**

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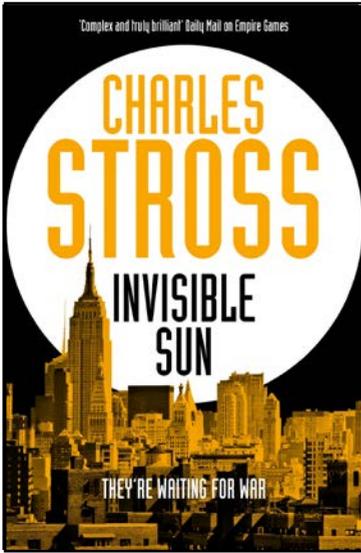
A. K. Larkwood is studying to be a lawyer and lives in Oxford. *The Unspoken Name* is her debut.

# Invisible Sun

Empire Games: Book Three



*Charles Stross*



‘Stross’s ferociously imaginative world-building is on full display here . . . few other writers can match him for humour, creativity and sheer density of ideas’ *SFX on Empire Games*

‘Mind-boggling, complex and truly brilliant’ *Daily Mail on Empire Games*

Two parallel versions of America are trapped in a cold war that’s heating up fast. Then a new threat no one could have predicted causes consternation across two civilisations. This is the extraordinary finale of Charles Stross’s alternative history espionage thriller.

**Two twinned worlds are waiting for war . . .**

America is caught in a deadly arms race with the USA, its high-tech, parallel world. Yet it might just self-combust first. For its president-equivalent has died, leaving a crippling power vacuum. Without the First Man’s support, Miriam Bernstein faces a paranoid government opponent. He suspects her of scheming to resurrect the American monarchy. And Miriam is indeed helping the exiled American princess. This is only to prevent her being used against them, but her rivals will twist anything to ruin her.

However, all factions will face a disaster bigger than anything they could imagine. In their drive to explore other timelines, hi-tech America has awakened an alien threat. This force destroyed humanity on one version of earth – and if they don’t take action, it will do the same to both of their timelines.

***Invisible Sun*, book three of the Empire Games series, is set in the same vividly imagined world as Charles Stross’s Merchant Princes sequence.**

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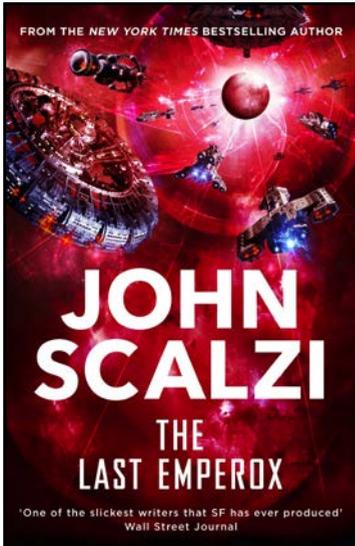
Charles Stross was born in Leeds, England, in 1964. He has worked as a pharmacist, software engineer and freelance journalist, but now writes full-time. Stross has won numerous genre awards. His novels include the popular Merchant Princes and Laundry Files series. Stross lives in Edinburgh, Scotland, with his wife Feorag, a couple of cats, several thousand books, and an ever-changing herd of obsolescent computers.



# The Last Emperox



*John Scalzi*



‘Provocative and unexpected’ *Wall Street Journal* on *The Consuming Fire*  
‘Rousing storytelling and satisfying intrigue . . . An engaging, well-crafted sci-fi drama’ *SFX* on *The Collapsing Empire*

*The Last Emperox* is the explosive conclusion to John Scalzi’s award-winning Interdependency series. As humanity’s greatest civilization faces its fall, its ruler must battle those who would just save themselves.

## Can they escape the end of an empire?

Entire star systems, and billions of people, are about to be stranded. The pathways that link the stars are collapsing faster than anyone expected, accelerating the fall of civilization. But though the evidence is insurmountable, many are in denial. And some even attempt to profit from the final days of this golden age.

Emperox Grayland II has wrested control of the empire from her enemies. But even as she works to save her people, others seek power. And they will make a final, desperate push to topple her from her throne. Grayland and her depleted allies must use every tool at their disposal to save themselves and humanity – yet it still may not be enough.

Will Grayland become the saviour of her civilization . . . or the last emperox to wear the crown?

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John Scalzi is one of the most popular and acclaimed SF authors to emerge in the last decade. His debut, *Old Man’s War*, won him science fiction’s John W. Campbell Award for Best New Writer. His *New York Times* bestsellers include *The Last Colony*, *Fuzzy Nation*, *The End of All Things* and *Redshirts*, which won 2013’s Hugo Award for Best Novel. Material from his widely read blog *Whatever* has also earned him two other Hugo Awards. He lives in Ohio with his wife and daughter.



# The Tyrant



*Seth Dickinson*



‘Makes *Game of Thrones* look like *Jackanory*’ *Independent on The Traitor*

‘A fascinating tale of political intrigue and national unrest’ *Washington Post on The Traitor*

‘A tale of intelligence and wonder, set in a believable, detailed world that is populated with rich characters. From the first page I was sucked into a world of captivating intrigue and Machiavellian politics’ *John Gwynne on The Traitor*

After fifteen years of lies and sacrifice, Baru has the power she’s always wanted. But can she really unmake this corrupt empire from within? This sweeping fantasy of politics and personal drama is utterly compelling.

**After years of service to the corrupt Imperial Republic of Falcrest, Baru Cormorant finally knows how to destroy it.**

She’s discovered a deadly, weaponized blood plague. And if she releases it, the epidemic will kill millions . . . not just in Falcrest, but worldwide.

As her divided mind turns on itself, Baru’s enemies close in. She must choose between genocidal retribution and a harder path. All she has to do is defeat a conspiracy of kings, spies and immortals, manipulate the outcome of two great wars, and steal the greatest riches in the world. If Baru triumphs, she can force Falcrest to abandon its colonies and make right its crimes. But does she want a slim chance at justice – or certain revenge?

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Seth Dickinson’s short fiction has appeared in various publications including *Analog*, *Asimov’s*, *Clarksword*, *Lightspeed*, *Strange Horizons* and *Beneath Ceaseless Skies*. He is an instructor at the Alpha Workshop for Young Writers, winner of the 2011 Dell Magazines Award, and a lapsed student of social neuroscience. He lives in Brooklyn, New York. *The Tyrant* is his third novel, following *The Monster* and *The Traitor*, which was shortlisted for the 2016 David Gemmell Morningstar Award for Best Debut.





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